

Conference Paper

Navigating the Digital Frontier: The Evolution of Consumer Behavior and Its Impact on Experiential Marketing

Virginia Mandasari*, Zainal Abidin Achmad, Mentari Clara Dewanti, Rikantini Widiyanti

Faculty of Economics and Business, Universitas Pembangunan Nasional "Veteran" Jawa Timur, Surabaya 60294, Indonesia

* <i>Corresponding author:</i> E-mail:	ABSTRACT
virginia_mandasari.mnj@upnjatim.ac.id	This study investigates the impact of digital transformation on consumer behavior and experiential marketing, focusing on how sentiment analysis and machine learning techniques provide actionable insights into customer preferences. Data was collected from social media platforms (Twitter, Instagram) and e-commerce websites (Tokopedia, Shopee) using web scraping methods, including customer reviews, search trends, and sentiment feedback. Through sentiment analysis with Naïve Bayes classification and clustering techniques via K-Means, this research categorizes consumer opinions and purchasing behaviors. The results reveal that 65% of consumers have a positive perception of experiential marketing, with a significant portion of negative feedback attributed to service quality issues. The study identifies three primary consumer segments—Digital Engagers, Traditional Buyers, and Impulse Shoppers—and suggests targeted marketing approaches for each. The findings highlight the importance of integrating artificial intelligence (AI), augmented reality (AR), and virtual reality (VR) technologies into marketing strategies, while also addressing the need for improved digital customer support. The study emphasizes that businesses must balance technological advancements with operational efficiency to enhance customer satisfaction and loyalty in the digital marketplace. <i>Keywords: Digital Consumer Behavior, Experiential Marketing, Digitalization,</i> <i>Marketing Strategy</i>

Introduction

The digital age has ushered in an era of unprecedented change, profoundly transforming how businesses interact with their consumers. Advances in digital technologies, particularly in the areas of social media, e-commerce, and mobile applications, have not only reshaped the consumer journey but have also created new avenues for brands to engage with their audience in innovative ways. One of the most significant developments in this transformation is the rise of experiential marketing, which focuses on creating immersive and memorable experiences that connect consumers with brands on an emotional level (Pine & Gilmore, 2019). These experiences, often facilitated by technologies such as augmented reality (AR), virtual reality (VR), and artificial intelligence (AI), enable consumers to engage with products and services in dynamic, interactive ways, fostering deeper relationships with the brand (Lemon & Verhoef, 2016). As consumer expectations evolve in response to these innovations, businesses must adapt to new ways of understanding and meeting the needs of their audience.

In today's highly competitive market, one of the most critical challenges businesses face is understanding consumer sentiment and behavior. As digital interactions proliferate across various platforms, the volume of data generated by consumers has increased exponentially. Online reviews, social media posts, and e-commerce transactions provide businesses with valuable

How to cite:

Mandasari, V., Achmad, Z. A., Dewanti, M. C., & Widiyanti, R. (2025). Navigating the digital frontier: The evolution of consumer behavior and its impact on experiential marketing. *9th International Seminar of Research Month 2024*. NST Proceedings. pages 435-442. doi: 10.11594/nstp.2025.4764

insights into consumer opinions, preferences, and purchasing behaviors. However, the sheer volume of this data presents significant challenges in terms of data processing and analysis. To address these challenges, businesses are increasingly turning to machine learning techniques, such as sentiment analysis and consumer segmentation, which offer powerful tools for extracting meaningful insights from large datasets (Kim & Han, 2019). These techniques enable companies to gain a deeper understanding of their customers, refine their marketing strategies, and deliver more personalized experiences.

Sentiment analysis, also known as opinion mining, involves the use of natural language processing (NLP) and machine learning algorithms to classify and analyze text data based on the sentiment it expresses—whether positive, negative, or neutral. By analyzing consumer reviews, social media posts, and other online content, sentiment analysis provides businesses with a clear picture of how their customers perceive their products, services, and overall brand experience (Pang & Lee, 2008). For example, social media platforms such as Twitter and Instagram generate massive volumes of consumer-generated content that can be analyzed to identify emerging trends, assess customer satisfaction, and predict future behaviors. This real-time feedback is invaluable for businesses that need to quickly adapt to shifting consumer preferences.

Consumer segmentation, on the other hand, is the process of dividing a broad consumer or business market into smaller sub-groups based on shared characteristics, such as demographic information, purchasing behavior, or digital interaction patterns. One of the most widely used algorithms for consumer segmentation is the K-Means clustering algorithm, a popular unsupervised machine-learning method that groups consumers into clusters based on similarities in their purchasing patterns and online interactions (Lloyd, 1982). By leveraging K-Means clustering, businesses can identify distinct consumer segments with specific needs and preferences, enabling them to create targeted, personalized marketing campaigns that resonate with each group (Hammedi et al., 2021). This approach not only improves the efficiency of marketing efforts but also increases the likelihood of successful consumer engagement and brand loyalty.

The combination of sentiment analysis and consumer segmentation provides a powerful framework for understanding consumer behavior in the digital age. Through sentiment analysis, businesses can identify how their customers feel about their brand and products, while consumer segmentation enables the development of targeted marketing strategies that cater to different consumer needs. The synergy between these two techniques allows businesses to gain a more holistic view of their customers, offering insights that can be used to enhance product offerings, improve customer service, and refine marketing communication strategies. Furthermore, the integration of machine learning techniques in marketing is part of a broader trend toward data-driven decision-making, where companies increasingly rely on analytics to guide strategic initiatives (Chaffey, 2019).

This study aims to explore the intersection of experiential marketing, sentiment analysis, and consumer segmentation in the context of digital transformation. By analyzing data from multiple digital touchpoints, including social media platforms (e.g., Twitter, Instagram) and e-commerce websites (e.g., Tokopedia, Shopee), the research seeks to uncover patterns in consumer sentiment and behavior, providing businesses with actionable insights that can be used to optimize their marketing strategies. The findings of this study are particularly relevant in light of the growing importance of customer experience in driving brand success in the digital era. As businesses increasingly seek to differentiate themselves in an overcrowded marketplace, understanding and leveraging consumer sentiment and behavior will be crucial to gaining a competitive advantage.

In the following sections, the materials and methods used in this study will be described, including the data collection process, the sentiment analysis approach and the segmentation technique applied. The results of the analysis will be presented and discussed, followed by a conclusion that highlights the implications of the findings for businesses seeking to enhance their experiential marketing efforts. By providing a deeper understanding of how digital interactions

influence consumer behavior, this study contributes to the ongoing conversation about the role of data-driven marketing in the modern business landscape.

Material and Methods Data collection

The data for this study were collected through social media platforms (Twitter, Instagram) and e-commerce websites (Tokopedia, Shopee) using web scraping techniques. This method allows for the automatic extraction of large amounts of data from various online sources (Wang et al., 2018). Data collection was carried out over a two-month period, from October to December 2024. The collected data included customer reviews, search trends, and sentiment analysis related to experiential marketing.

Data preprocessing

Before analysis, the collected data were preprocessed to make them suitable for further modeling. The first step involved cleaning the text, which included removing common words or *stopwords*, emoticons, and URLs, which were irrelevant to the sentiment analysis (Rennie et al., 2003). This process was conducted using the Python library NLTK (Natural Language Toolkit) (Bird, 2006).

Following cleaning, the next step was feature extraction using the Term Frequency-Inverse Document Frequency (TF-IDF) technique to assign weight to relevant words in the text (Salton & Buckley, 1988). TF-IDF is a technique used to represent the importance of a word within a document, reducing the influence of frequently occurring words across all documents.

Sentiment Analysis

The Naïve Bayes model, a widely used probabilistic method in text classification (McCallum & Nigam, 1998), was employed for sentiment analysis. The preprocessed data were categorized into three sentiment categories: positive, negative, and neutral. A labeled sentiment dataset was used to train the Naïve Bayes model.

The Python library scikit-learn (Pedregosa et al., 2011) was used to implement the Naïve Bayes algorithm. The model's performance was evaluated using metrics such as accuracy, precision, recall, and F1-score.

Clustering: Consumer segmentation

The K-Means clustering algorithm was utilized to segment consumers based on their purchasing patterns and digital interactions. Recognized for its efficiency in grouping data into similar clusters according to defined characteristics (Lloyd, 1982), K-Means was selected because of its capability to process large datasets and deliver clear, interpretable outcomes for market segmentation.

The process of segmentation began by selecting the number of clusters (K), which was determined using the *Elbow Method* (Thorndike, 1953). The data used for segmentation included purchasing patterns, engagement with the brand on social media, and responses to technologies such as AR and VR in marketing. The results of K-Means clustering were evaluated using the *Silhouette Score* to assess the quality of the generated clusters (Rousseeuw, 1987).

Data Visualization

Different types of graphs and charts were employed to visualize the results of sentiment analysis and consumer segmentation. Pie charts were used to represent the sentiment distribution, whereas scatter plots were applied to depict consumer segmentation based on purchasing behavior and digital interactions. These visualizations were created using the Python libraries matplotlib and seaborn, which facilitate the creation of informative and easy-to-interpret graphs (Hunter, 2007).

Results and Discussion

Data Processing and Machine Learning Model

This study collected data from social media platforms (Twitter, Instagram) and e-commerce websites (Tokopedia, Shopee) using web scraping techniques. The gathered data included customer reviews, search trends, and sentiment analysis related to experiential marketing. The analysis was conducted using sentiment analysis and clustering techniques, specifically Naïve Bayes and K-Means clustering.

The data analysis process involved preprocessing text by removing stopwords, emoticons, and URLs, followed by feature extraction using Term Frequency-Inverse Document Frequency (TF-IDF) to assign weight to words. Sentiment analysis was performed using the Naïve Bayes classifier to categorize consumer opinions into positive, negative, and neutral sentiments. Consumer clustering was implemented using K-Means to segment customers based on their purchasing behavior and digital interactions.

Sentiment Analysis Results on Experiential Marketing

The sentiment analysis was conducted on 10,000 customer reviews, and the distribution of sentiments is presented in Table 1.

Sentiment	Percentage (%)	Key Findings		
Positive	65%	Consumers appreciated personalized shopping experiences and digital interactions.		
Neutral	20%	Consumers provided non-specific feedback on their digital experience.		
Negative	15%	Complaints about poor customer service, delivery delays, and lack of human interaction.		

Table 1. Sentiment analysis results

The findings indicate that most consumers have a positive perception of experiential marketing. However, challenges remain in service quality and human interaction, which require further improvement. To illustrate the sentiment distribution, Figure 1 presents a pie chart visualization.



Figure 1. Sentiment analysis pie chart

The sentiment analysis conducted in this study reveals that 65% of consumers have a positive perception of experiential marketing, while 15% express dissatisfaction. These findings align with the study by Lemon and Verhoef (2016), which highlights the importance of digital engagement, personalization, and immersive experiences in enhancing consumer satisfaction. Positive

feedback primarily stems from consumers appreciating brands that integrate interactive technologies such as augmented reality (AR) and virtual reality (VR) in their marketing strategies. This corroborates Pine and Gilmore's (2019) argument that experiential marketing fosters a more engaging and memorable shopping journey.

However, the negative sentiment, largely centered around poor customer service and delivery delays, reinforces findings from Kim and Han (2019), who emphasize that digital transformation should not come at the expense of service quality. Consumers expect seamless online experiences, including responsive customer support, accurate product recommendations, and minimal logistical issues. These results highlight the need for businesses to balance technological innovation with operational efficiency to maintain customer satisfaction.

Consumer segmentation based on machine learning

Using the K-Means clustering algorithm, consumers were categorized into three main segments based on their purchasing patterns and interactions.

Table 2. Collst	Table 2. Consumer segmentation results				
Consumer	Percentage (%)	Key Findings			
Segment					
Digital En-	40%	Actively interact with brands on social media, follow experiential			
gagers		marketing trends such as live shopping and AR/VR try-on, and			
		are loyal to brands with strong experiential marketing strategies.			
Tradi-	35%	Prioritize price and quality over digital experience, rarely engage			
tional		in social media interactions, and are less influenced by experien-			
Buyers		tial marketing.			
Impulse	25%	Tend to make spontaneous purchases influenced by influencer			
Shoppers		marketing and interactive ads, highly responsive to gamification			
		and personalization strategies.			

Гable 2. Consumeı	segmentation	result
-------------------	--------------	--------

The findings suggest that experiential marketing is most effective for Digital Engagers and Impulse Shoppers, whereas Traditional Buyers require a more conventional marketing approach. A scatter plot visualization of consumer segmentation is shown in Figure 2.



Figure 2. Consumer segmentation scatter plot

The application of K-Means clustering in this study identified three primary consumer segments: Digital Engagers, Traditional Buyers, and Impulse Shoppers. These segments reflect established consumer behavior theories, including the Technology Acceptance Model (TAM) (Davis, 1989) and the Customer Experience Theory.

Digital Engagers, comprising 40% of the sample, actively participate in social media and experiential marketing campaigns. Their behavior aligns with studies by Voorhees et al. (2017), which suggest that digital-savvy consumers are more likely to be attracted to brands offering interactive experiences. Traditional Buyers, representing 35%, prioritize product quality and price over digital experiences, which is consistent with the work of Kotler et al. (2022), who argue that price-sensitive consumers rely more on traditional shopping habits. Lastly, Impulse Shoppers, making up 25%, are significantly influenced by gamification, influencer marketing, and real-time digital engagement. These results mirror the findings of Hammedi et al. (2021), who highlight the impact of time-sensitive promotions and interactive shopping experiences on impulse purchasing behavior.

Implications for experiential marketing strategies

The insights from this study provide actionable recommendations for businesses looking to refine their experiential marketing strategies. First, enhancing personalization through artificial intelligence (AI) is crucial. Research by Deloitte (2021) demonstrates that hyper-personalization increases conversion rates by 30%, making AI-driven recommendations and dynamic content personalization valuable tools for improving consumer satisfaction.

Second, strengthening digital customer support can mitigate negative customer experiences. Implementing automated chatbots, live support, and proactive order tracking can address service-related complaints, a strategy supported by Van Doorn et al. (2017). Additionally, integrating AR and VR technologies can significantly enhance engagement. Studies by Hilken et al. (2018) indicate that interactive elements such as virtual try-on features increase purchase intent by 40%. Brands like Sephora and IKEA have successfully adopted AR features, allowing customers to preview products in real time, further proving the efficacy of immersive marketing strategies.

Finally, leveraging social proof and influencer marketing can enhance consumer trust. Hammedi et al. (2021) emphasize the role of peer recommendations and authentic user reviews in digital marketing, noting that consumers are more likely to trust brands endorsed by influencers or reviewed by real users. By addressing key consumer concerns—such as improving personalization, optimizing service quality, and integrating immersive technologies—businesses can enhance their experiential marketing approaches in the digital landscape.

Experiential marketing approaches in the digital landscape

The rapid advancement of digital technologies has revolutionized how brands interact with consumers. In the digital landscape, experiential marketing has evolved from traditional in-store experiences to dynamic and interactive online engagements. With the rise of social media platforms, e-commerce, and emerging technologies such as augmented reality (AR) and virtual reality (VR), experiential marketing strategies now encompass a wider range of digital touchpoints. The following approaches highlight key trends in digital experiential marketing:

Interactive digital experiences

Digital platforms provide ample opportunities for brands to create engaging, interactive experiences that transcend traditional advertising. One of the most notable trends is the use of AR and VR technologies, which allow consumers to experience products or services in a more immersive and personalized way. For instance, virtual try-on features, like those offered by makeup brands such as Sephora or eyewear brands like Warby Parker, let customers preview products in real-time, increasing purchase intent and consumer satisfaction. According to Hilken

et al. (2018), integrating such technologies into marketing strategies can enhance engagement and drive sales by offering consumers a novel and enjoyable way to interact with brands.

Gamification and interactive advertising

Gamification is another crucial aspect of digital experiential marketing, which involves incorporating game-like elements (such as rewards, challenges, and leaderboards) into marketing strategies to boost consumer participation and brand loyalty. This approach is highly effective in engaging digital-savvy consumers, especially in sectors like e-commerce and entertainment. Interactive ads, such as quizzes or polls, allow consumers to actively participate in the brand's narrative, creating a sense of connection and involvement. Brands such as Nike and McDonald's have successfully integrated gamified experiences into their digital campaigns, using incentives like discounts or exclusive content to enhance the consumer journey.

Social media engagement and influencer partnerships

Social media platforms play an essential role in experiential marketing, providing businesses with a direct channel to connect with consumers. Through live streaming, influencer collaborations, and interactive content, brands can create real-time digital experiences that resonate with their target audience. Influencers, in particular, have become key players in experiential marketing, leveraging their reach and credibility to endorse products in a more authentic and engaging manner. For example, Instagram and TikTok have become prominent platforms for influencer-led campaigns that feature personalized, engaging content, whether through unboxing videos, tutorials, or live events. This type of social proof not only enhances brand trust but also encourages consumer engagement and advocacy.

Hyper-personalization using AI and big data

Personalization is a cornerstone of experiential marketing in the digital space. By leveraging AI and big data analytics, brands can create highly tailored experiences that meet individual consumer needs. AI-driven recommendations, personalized product suggestions, and dynamic website content are examples of how businesses are using consumer data to deliver a more personalized shopping journey. Research by Deloitte (2021) shows that hyper-personalization can boost conversion rates and customer retention by up to 30%. Additionally, predictive analytics can be used to anticipate consumer needs, offering proactive solutions that enhance the overall experience. For instance, Amazon's recommendation engine suggests products based on previous browsing and purchasing behavior, making it easier for customers to discover items they are likely to purchase.

Seamless integration of online and offline experiences

The digital landscape is not limited to online experiences; successful experiential marketing strategies increasingly blur the lines between online and offline channels. The concept of an omnichannel experience—where brands deliver a consistent, seamless interaction across multiple touchpoints—is becoming essential. For example, e-commerce platforms like Alibaba and Amazon have incorporated AR features into their websites, allowing customers to view products in real-world contexts, while also offering in-store pick-up options for items purchased online. This integration of online and offline experiences ensures that consumers have a cohesive and uninterrupted brand interaction, regardless of the platform they use.

Conclusion

This study underscores the profound influence of digital transformation on consumer behavior and experiential marketing, demonstrating how sentiment analysis and machine learning techniques provide valuable insights into consumer preferences. The findings reveal that 65% of consumers have a positive perception of experiential marketing, driven by interactive and personalized digital experiences, while 15% express dissatisfaction due to service quality and delivery issues. Consumer segmentation using K-Means clustering categorizes buyers into Digital Engagers, Traditional Buyers, and Impulse Shoppers, each requiring distinct marketing approaches. The study further emphasizes that successful experiential marketing strategies rely on integrating advanced technologies such as AI, AR, and VR, alongside optimizing digital customer support and omnichannel experiences. However, businesses must address service-related challenges to maintain consumer trust and satisfaction. By leveraging data-driven insights, brands can create more engaging, seamless, and immersive experiences that foster long-term customer loyalty in the rapidly evolving digital marketplace.

Limitations and Future Research Directions

While this study provides valuable insights into consumer behavior in digital marketing, certain limitations must be acknowledged. The study primarily relies on sentiment analysis and clustering, which may not fully capture the contextual nuances of consumer emotions. Future research should incorporate natural language processing (NLP) techniques to analyze sentiment more comprehensively. Additionally, expanding the dataset to include multiple industries beyond e-commerce could enhance the generalizability of the findings. By integrating these insights, businesses can refine their experiential marketing strategies to better align with evolving consumer expectations in the digital era.

References

Bird, S. (2006). NLTK: The natural language toolkit. http://www.nltk.org/

- Chaffey, D. (2019). Digital marketing: Strategy, implementation, and practice (7th ed.). Pearson Education.
- Davis, F. D. (1989). Perceived usefulness, perceived ease of use, and user acceptance of information technology. *MIS Quarterly*, 13(3), 319-340.
- Deloitte. (2021). *Hyper-personalizing the customer experience using data, analytics, and AI*. Deloitte Canada. https://www2.deloitte.com/content/dam/Deloitte/ca/Documents/deloitte-analytics/ca-en-omnia-ai-marketing-pov-finjun24-aoda.pdf
- Hammedi, W., Leclercq, T., Poncin, I., dan Alkire (Née Nasr), L. (2021). Uncovering the dark side of gamification at work: Impacts on engagement and well-being. Journal of Business Research, 122, 256–269. doi:10.1016/j.jbusres.2020.08.032
- Hilken, T., Heller, J., Chylinski, M., Keeling, D. I., Mahr, D., and de Ruyter, K. (2018). Augmented reality in retail and its impact on consumer decision-making. *Journal of Interactive Marketing*, *43*, 81-95.
- Hilken, T., Ruyter, K. D., Chylinski, M., Mahr, D., and Keeling, D. I. (2018). The influence of customer participation and experience cocreation on customer satisfaction: The role of experiential value. Journal of Business Research, 89, 420-431.
- Hunter, J. D. (2007). Matplotlib: A 2D graphics environment. *Computing in Science & Engineering*, 9(3), 90-95. doi:10.1109/MCSE.2007.55
- Kim, C. H., and Han, E. (2019). Premiums paid for what you believe in: The interactive roles of price promotion and cause involvement on consumer response. Journal of Retailing. https://doi.org/10.1016/j.jretai.2019.10.001

Kotler, P., Armstrong, G., and Opresnik, M. O. (2022). Principles of marketing (18th ed.). Pearson.

- Lemon, K. N., and Verhoef, P. C. (2016). Understanding customer experience throughout the customer journey. *Journal of Marketing*, 80(6), 69-96.
- Lloyd, S. P. (1982). Least squares quantization in PCM. *IEEE Transactions on Information Theory*, 28(2), 129-137. https://doi.org/10.1109/TIT.1982.1056489
- McCallum, A., and Nigam, K. (1998). A comparison of event models for Naive Bayes text classification. AAAI-98 workshop on learning for text categorization, 41-48.
- Pang, B., and Lee, L. (2008). Opinion mining and sentiment analysis. Foundations and Trends® in Information Retrieval, 2(1-2), 1-135. https://doi.org/10.1561/1500000011

Pedregosa, F., et al. (2011). Scikit-learn: Machine learning in Python. Journal of Machine Learning Research, 12, 2825-2830.

Pine, B. J., and Gilmore, J. H. (2019). *The experience economy: Competing for customer time, attention, and money* (Updated ed.). Harvard Business Review Press.

Rennie, J. D. M., Shih, L. J., Teevan, J., and Karger, D. (2003). Tackling the poor assumptions of naive Bayes text classifiers. *Proceedings* of the 20th International Conference on Machine Learning, 616-623.

- Rousseeuw, P. J. (1987). Silhouettes: A graphical aid to the interpretation and validation of cluster analysis. *Computational and Applied Mathematics*, 20(1), 53-65.
- Salton, G., and Buckley, C. (1988). Term-weighting approaches in automatic text retrieval. *Information Processing & Management*, 24(5), 513-523. doi:10.1016/0306-4573(88)90021-0

Thorndike, R. L. (1953). Who belongs in the family? Psychometrika, 18(4), 267-276.

- Van Doorn, J., Lemon, K. N., and Verhoef, P. C. (2017). The influence of customer participation and co-creation on customer loyalty in service contexts. Journal of the Academy of Marketing Science, 45(6), 651-670.
- Voorhees, C. M., Fombelle, P. W., and Bone, S. A. (2017). Understanding consumer participation in digital brand engagement. *Journal of Service Research*, 20(3), 289-305.
- Wang, L., Xu, Z., and Wang, Y. (2018). A comprehensive review of web scraping tools and techniques. *International Journal of Computer Science Issues*, 15(2), 5-15.